



The Abdus Salam  
International Centre  
for Theoretical Physics

## Bari Theory *Xmas* Workshop 2013

*Myself and my research in 15 minutes:*

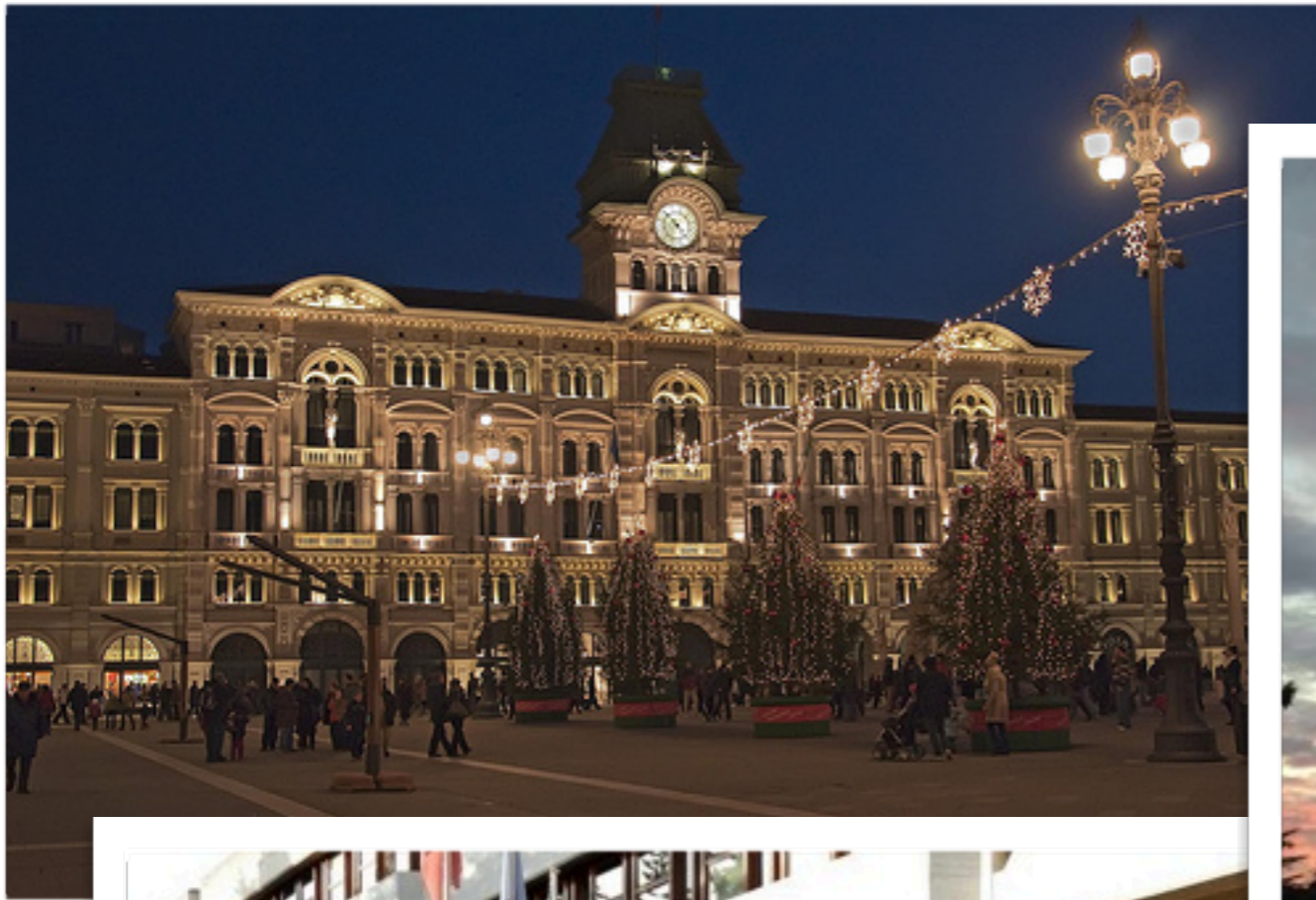
# Adversarial SAT: Climbing the Hierarchy of Complexity

[arXiv: 1310.0967](https://arxiv.org/abs/1310.0967)

Marco Bardoscia

Postdoctoral Fellow

Dipartimento di Fisica di Bari - December 23, 2013



# Research activity

## Computational problems (**AdSAT**):

- ▶ Antonello Scardicchio (ICTP)
- ▶ Daniel Nagaj (University of Vienna, Slovak Academy of Sciences)

## Intermediate Goods:

- ▶ Giacomo Livan (ICTP)
- ▶ Matteo Marsili (ICTP)

## Evolution and Metabolic Networks:

- ▶ Areejit Samal (ICTP, Berkeley)
- ▶ Matteo Marsili (ICTP)

# Outline

- ▶ What is Complexity?
- ▶ Not easy:  $K$ -SAT
- ▶ Even more difficult: AdSAT
- ▶ Random AdSAT
- ▶ Conclusions

# Complexity Classes

- ▶ A complexity class is a set of functions that can be computed (for example by a Turing machine) **within given resource bounds**.
- ▶ We focus on **decision problems**: functions whose output can be either true or false. Is  $2^{57\,885\,161} - 1$  a prime number?
- ▶ Easy: a problem is in **P** if, in the worst case, it can be solved in a **time** scaling **polynomially** with the **size** of the problem:
  - ▶ given two vertices in a graph, does a path connecting them exist?
  - ▶ Königsberg bridges: does a path crossing all the bridges exactly once exist (Eulerian path)?

# Complexity Classes

- ▶ Hard problems: a problem is in **NP** if, in the worst case, it is possible to **verify** in a time scaling polynomially with the **size** of the problem if a candidate solution is actually a solution:
  - ▶ integer factorization: given two integers  $n$  and  $k$ , does a divisor of  $n$  smaller than  $k$  exist?
- ▶ Harder problems: a problem is in **NPC** if it is in **NP** and if **any other** problem in **NP** can be **polynomially reduced** to it:
  - ▶ graph coloring: is there a way to color all the vertices of a graph such that there are not neighbors of the same color?
  - ▶ Super Mario Bros (?!?)
  - ▶ SAT...

# Boolean $K$ -Satisfiability

Given  $N$  **boolean** variables in the  $K$ -CNF form (here  $K = 3$ ,  $N = 7$ ,  $M = 4$ ):

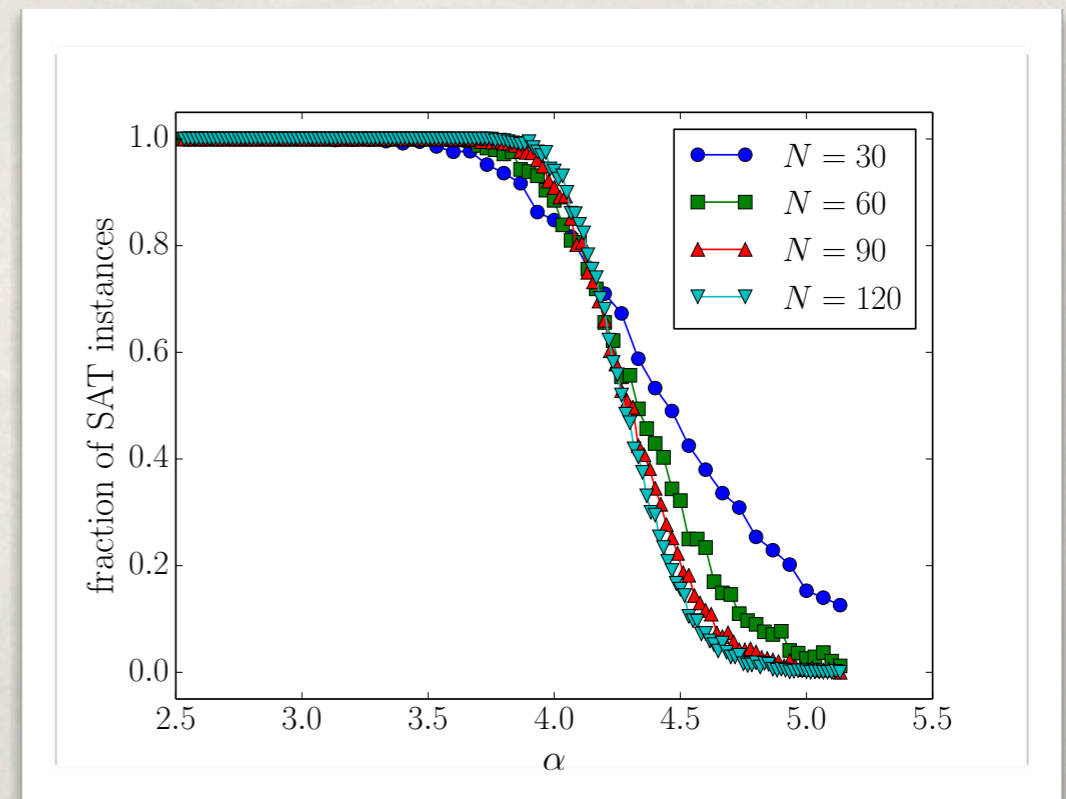
$$\begin{aligned}\phi(\vec{x}) = & (x_1 \vee x_2 \vee \bar{x}_3) \wedge \\ & (x_4 \vee \bar{x}_2 \vee x_5) \wedge \\ & (\bar{x}_1 \vee x_6 \vee \bar{x}_4) \wedge \\ & (x_7 \vee \bar{x}_3 \vee x_2)\end{aligned}$$

it can be either **satisfiable** or **unsatisfiable**:

$$\exists \vec{x} \text{ s.t. } \phi(\vec{x}) = 1 \Leftrightarrow \phi \in L_{\text{SAT}}$$

$$\forall \vec{x} \phi(\vec{x}) = 0 \Leftrightarrow \phi \in L_{\text{UNSAT}}$$

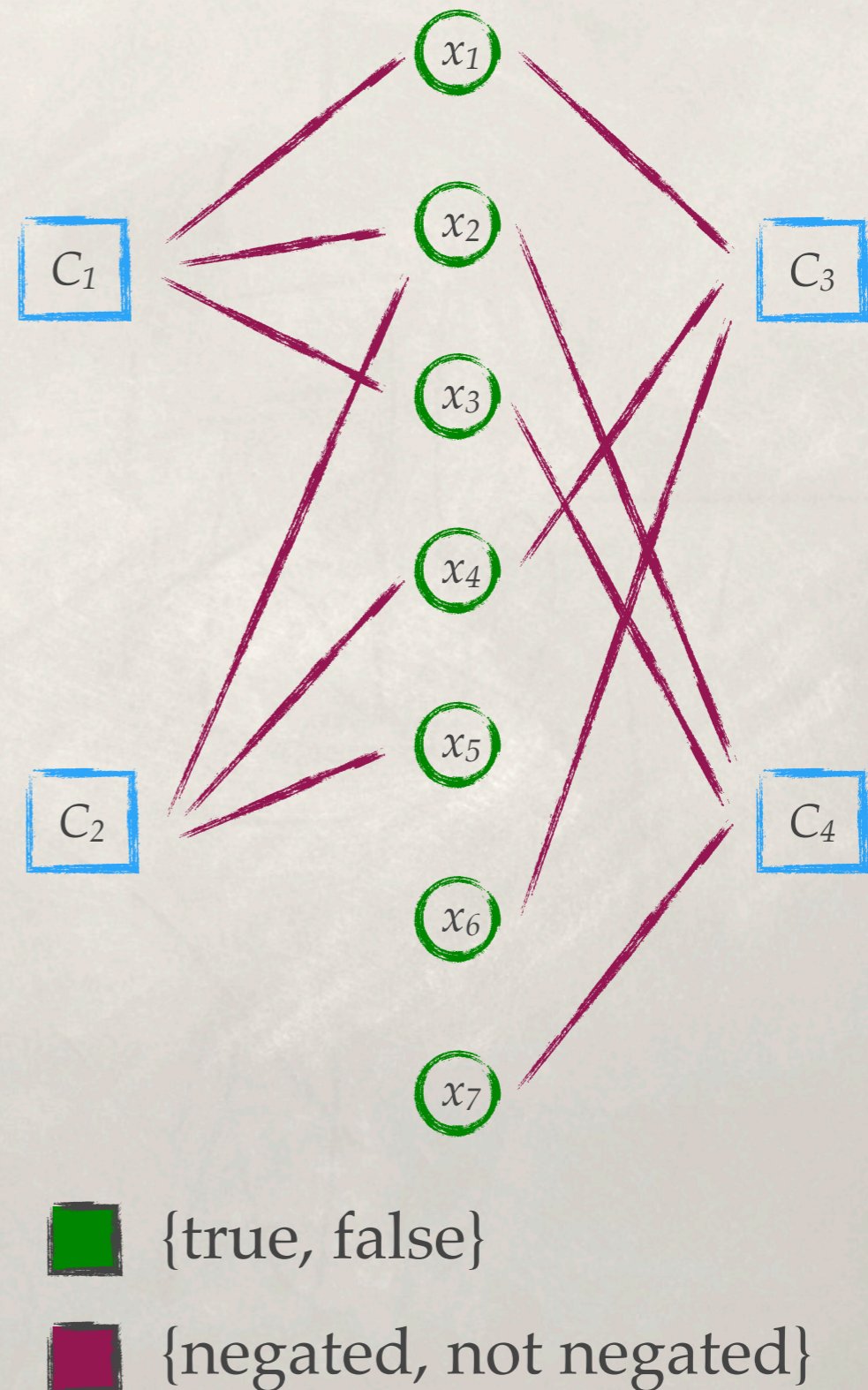
If we take **random** 3-CNF expressions:



sharp **transition** at  $\alpha_c \approx 4.27$

# Adversarial Satisfiability

- ▶ Two players: the *positive* controls the  $N$  boolean variables, the *negative* controls the  $KM$  negations.
- ▶ The *positive* wins if, for all the possible configurations of negations, he is able to make the formula SAT.
- ▶ The *negative* wins if he finds a set of negations such that, no matter what the positive does, the formula is UNSAT.





# Adversarial Satisfiability

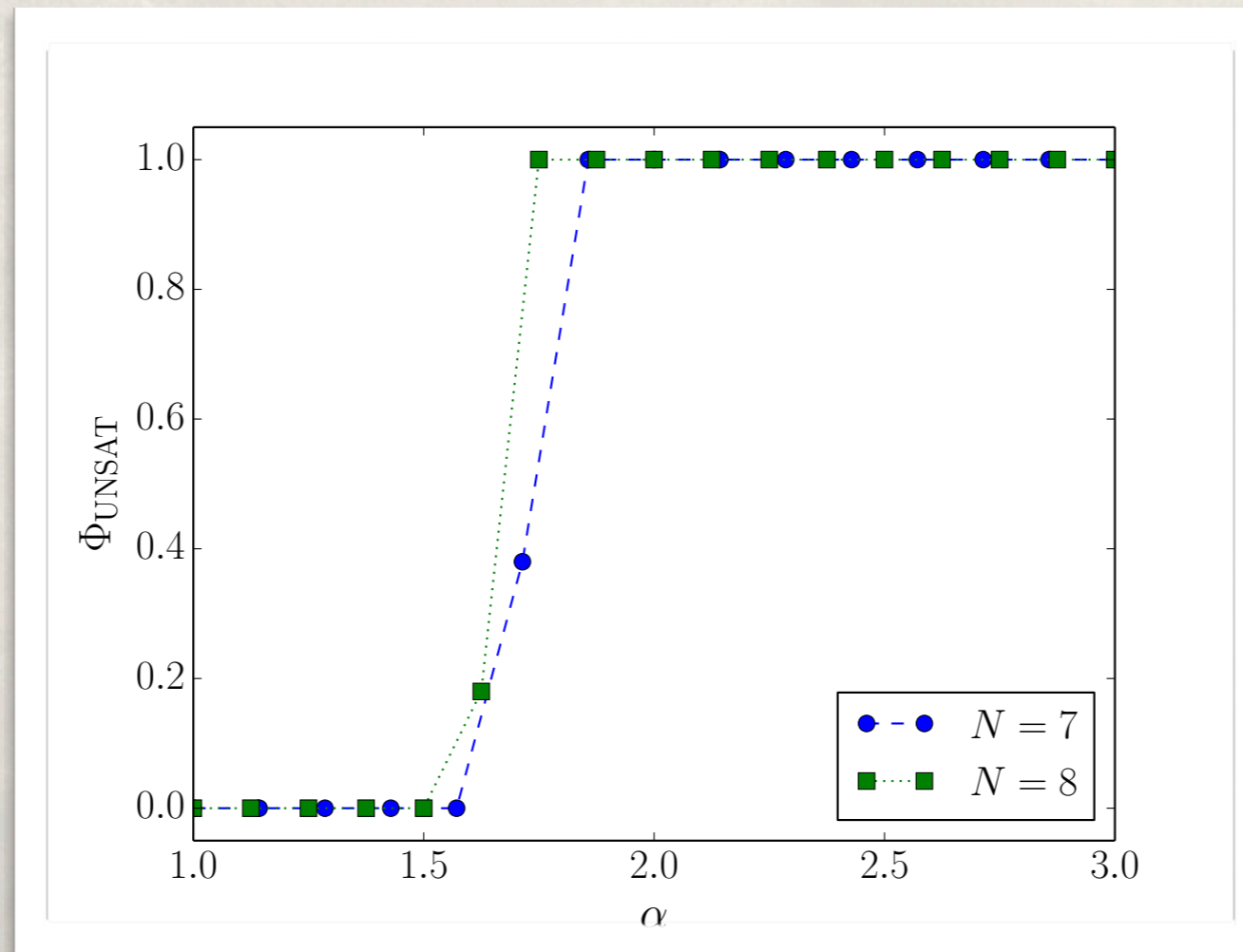
- ▶ Not in **NP**, at least not trivially: checking a configuration of negations is a  $K$ -SAT problem.
- ▶ The next step in the **hierarchy of complexity**:  $\Sigma_2^p$
- ▶ But for  $K = 2$  we **proved** that AdSAT is in **P**!

---

What happens if we look at an **ensemble** of graphs? If there is a transition, the threshold would be an upper bound for the transition threshold of  **$K$ -QSAT**.

# Random AdSAT

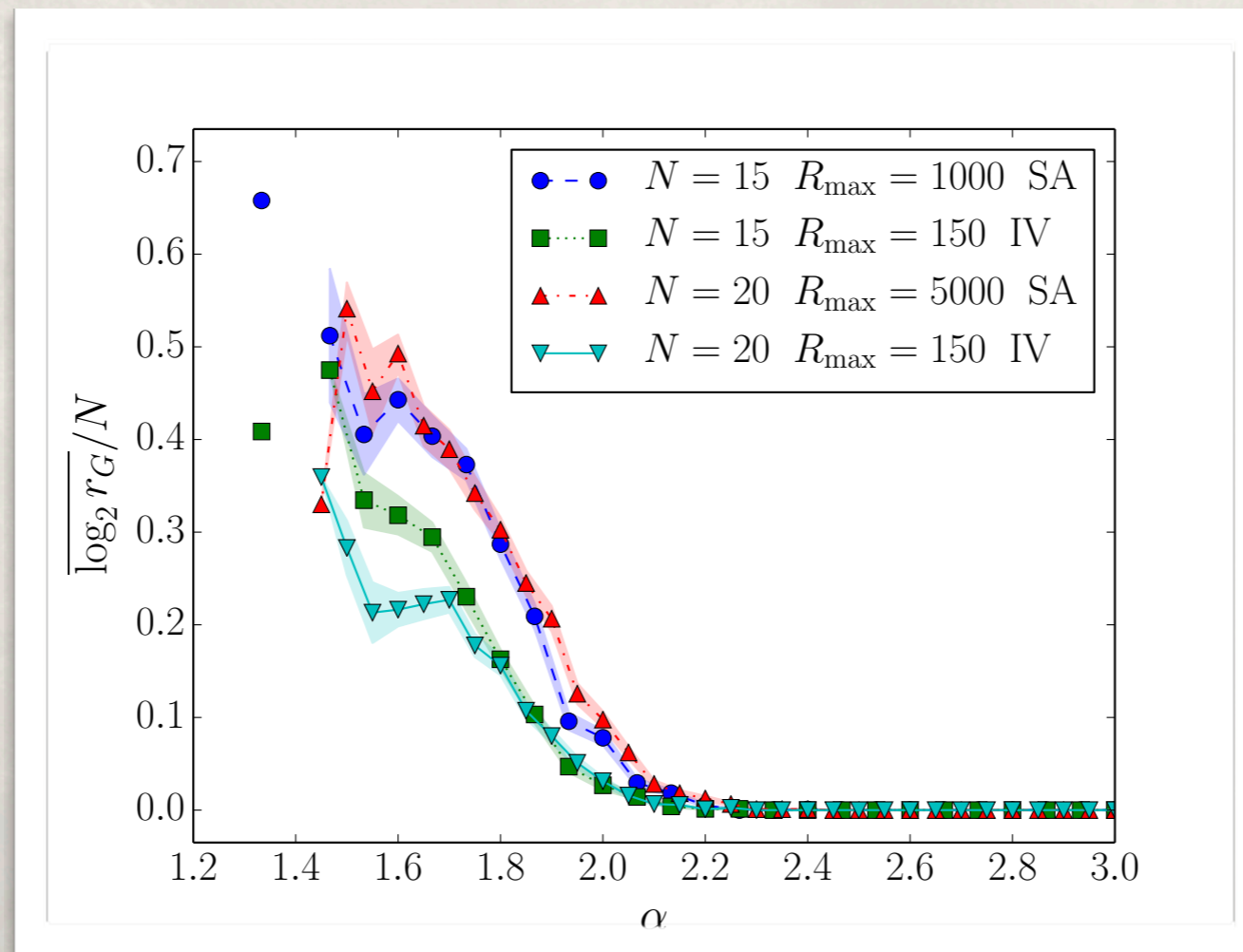
A **complete algorithm** is viable only for **very small  $N$** : at  $N = 7$  and  $\alpha = 2$  we have to solve  $2^{35}$  NP problems!



We must resort to a stochastic algorithm: **simulated annealing** using (the logarithm of) the number of solutions as a cost function, with **restarts**.

# Random AdSAT

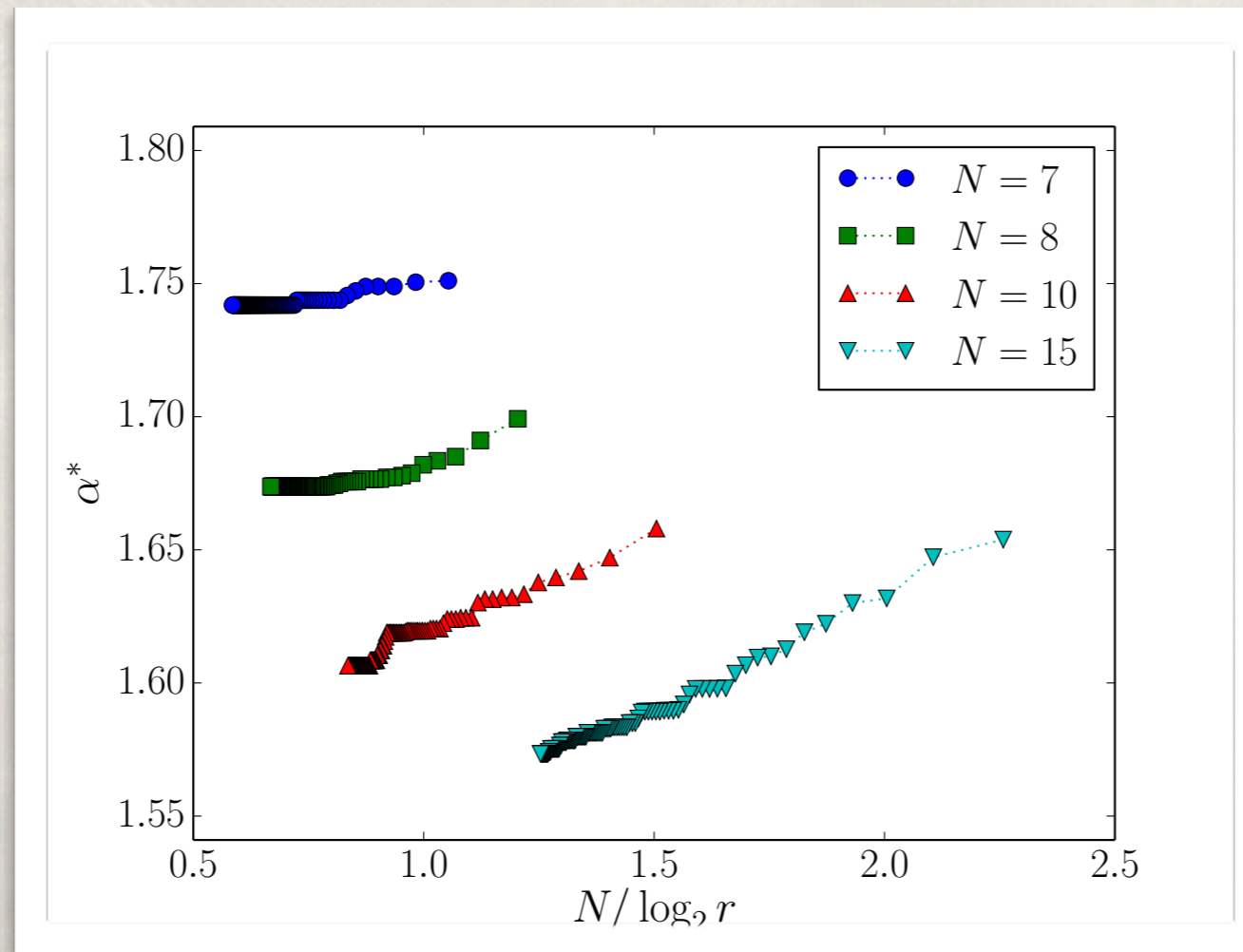
We **augment** an AdSAT graph so that we are deep in the UNSAT phase, and then gradually **remove clauses**.



Huge **performance improvement**, even more evident for larger  $N$  and smaller  $\alpha$ .

# Random AdSAT

Interpolating for the critical threshold we are able to set an **upper bound**:  
for  $N = 15$ ,  $\alpha_c < 1.6!$



We are also able to set for  $N = 100$ ,  $\alpha_c < 2.7$ , in sharp **contrast** with  
**previous results.**

# Conclusions

- ▶ For  $K = 2$  AdSAT is P.
- ▶ Using an improved simulated annealing with restarts we are able to put **upper bounds** on the critical value of  $\alpha$ .
- ▶ For  $N = 15$ ,  $\alpha_c < 1.6$ , for  $N = 100$ ,  $\alpha_c < 2.7$ .
- ▶ Can anything else be proved?

